



What 7th Grade Students in Theatre Are Expected to Know and Be Able to Do

THEATRE 7 STANDARDS

ARTISTIC PERCEPTION

1.0 Processing, Analyzing, and Responding to Sensory Information Through the Language and Skills Unique to Theatre

Students observe their environment and respond, using the elements of theatre. Students observe formal and informal theatrical experiences, film/video, and electronic media and respond, using the vocabulary of theatre.

Development of the Vocabulary of Theatre

1.1 Use the vocabulary of theatre to describe theatrical experiences, such as *playwright*, *rehearsal*, *dress rehearsal*, *run through*, and *cold reading*.

Comprehension and Analysis of Theatre Elements

1.2 Identify dramatic elements within a script, such as *foreshadowing*, *crisis*, *rising action*, *catharsis*, and *denouement*, using the vocabulary of theatre.

CREATIVE EXPRESSION

2.0 Creating, Performing, and Participating in Theatre

Students apply processes and skills in acting, directing, designing, and scriptwriting to create formal and informal theatre, film/videos, and electronic media productions and to perform in them.

Development of Theatre Skills

- 2.1 Use improvisation in rehearsal to discover character and motivation.
- 2.2 Maintain a rehearsal script/notebook recording directions and blocking.

Creation/Invention in Theatre

- 2.3 Create characters, environments, and actions that exhibit tension and suspense.

HISTORICAL AND CULTURAL CONTEXT

3.0 Understanding the Historical Contributions and Cultural Dimensions of Theatre

Students analyze the role and development of theatre, film/video, and electronic media in

past and present cultures throughout the world, noting diversity as it relates to theatre.

Role and Cultural Significance of Theatre

- 3.1 Design and create masks, puppets, props, costumes, or sets in a selected theatre style drawn from world cultures, such as Javanese shadow puppets or Kabuki masks.

History of Theatre

- 3.2 Compare and contrast various theatre styles throughout history, such as those of Ancient Greece, Elizabethan theatre, Kabuki theatre, Kathakali dance theatre, and commedia dell'arte.

AESTHETIC VALUING

4.0 Responding to, Analyzing, and Critiquing Theatrical Experiences

Students critique and derive meaning from works of theatre and theatre artists on the basis of their aesthetic qualities.

Critical Assessment of Theatre

- 4.1 Design and apply a rubric for evaluating the effective use of masks, puppetry,

makeup, or costumes in a theatrical presentation.

Derive Meaning from Works of Theatre

4.2 Explain how cultural influences affect the content or meaning of works in theatre.

**CONNECTIONS, RELATIONSHIPS,
APPLICATIONS**

5.0 Connecting and Applying What Is Learned in Theatre, Film/Video, and Electronic Media to Other Art Forms and Subject Areas and to Careers

Students apply what they learn in theatre, film/video, and electronic media across subject areas. They develop competencies and creative skills in problem solving, communication, and time management that contribute to lifelong learning and career skills. They learn about careers in and related to theatre.

Connections and Applications

5.1 Use theatrical skills to communicate concepts or ideas from other curriculum areas, such as creating a musical based on a piece of literature.

Careers and Career-Related Skills

5.2 Demonstrate projection, vocal variety, diction, gesture and confidence in an oral presentation.

**Standards, Curriculum and Instruction
Secondary Curriculum
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