



Putting
Children
First

7-11 Committee Meeting

Monday, November 18, 2013

4:30 to 6:30 p.m. (TIME CHANGE)

Washington Elementary

520 18th Street

Sacramento, CA 95811

Multipurpose Room

Meeting Number 9

The Sacramento City Unified School District's 7-11 Committee advises the Board of Education on the reuse, repurposing and disposition of school buildings and vacant sites not needed for school purposes. The SCUSD 7-11 Committee proceedings and its deliberations are open to the public.

Agenda

4:30 to 4:32 **1.0 Welcome /Call To Order**

4:32 to 4:35 **2.0 Roll Call/Establish Quorum**

____Anna Molander ____Michael Minnick ____Larry Meade ____Mary Jo Young
____Leticia Garcia ____Edward Camargo ____Kristin Wright ____Kristi Morioka
____Mary Hardin Young

4:35 to 4:37 **3.0 Approval Of Agenda**

Motion by _____ Second by _____

That the Agenda be approved as presented/amended.

4:37 to 4:40 **4.0 Approval Of Minutes**

November 12, 2013- Regular Meeting

Motion by: _____ Second by : _____

4:40 to 4:45 **5.0 Public Comments From The Floor On Items Not On The Agenda**

(3 minute time limit per individual)

Persons wishing to speak to items not on the agenda are asked to complete "A Request to Speak" card and present it to staff prior to the meeting. Subjects not on the agenda may be introduced at this time, but no action may be taken at this meeting. Please state your name for the record.

4:45 to 4:50

6.0 Recap Of Last Meeting

6.1 Staff updates (if applicable)

4:50 to 5:00

7.0 Committee Business

7.1 Any new correspondence

7.2 Civic permit information

7.3 December 5th meeting format

5:00 to 6:00

8.0 Community Forum

8.1 Site Tour

8.2 Staff Presentation

8.3 Community Forum (additional time will be allotted if necessary to accommodate all present who wish to address the Committee)

6:00 to 6:15

9.0 Committee Discussion

- **Future Business:**
Next Committee Meeting: December 5, 2013
Serna Center
5735 47th Avenue
Sacramento, CA 95824
Community Rooms
Time: TBD
Presentations

6:30

10.0 Adjourn